

OBJECTIVE

To tell a story. To communicate an idea. To visualize words, thoughts, and emotions. To engage my animation skills and knowledge, creativity, and conceptual nature in a professional manner. Utilizing my skills in generating thoughtful, provoking visuals and storylines to create a link to the viewer that comes with an emotional impact they remember.

EDUCATION**Maryland Institute College of Art (MICA) '14, Baltimore, MD**

-BFA, Animation
-Graphic Design Concentration

Arts University Bournemouth (AUB) Bournemouth, UK

January - June 2013
-BA (hons) Animation

EXPERIENCE**Storyfarm** - Baltimore, MD

Motion Designer

March 2015 - September 2018

- Motion Graphics
- Animation
- Graphic Design
- Storyboarding

NASA Internship - Goddard Space Flight Center, Greenbelt, MD

Animator

June - August 2014

- Experimental Animation
- Data Visualization
- Public Outreach
- Educational Animation

Studio Kudos Internship - New York City, NY

Motion Designer

July - September 2013

- Short Film Direction + Animation
- Logo Animation
- Title Introduction Animation
- CGI Poster Design

Arts University Bournemouth - Bournemouth, UK

Animator, Special effects artist, Compositor

- The Importance of Being Bear - Student Film
- Tea Time with Titus - Student Film
- Tony the Milk - Student Film
- Feral - Student Film

SKILLS

Computer - Adobe After Effects, Premiere, Photoshop, Illustrator, InDesign, Audition, Cinema 4D, 3D Studio Max, Autodesk Maya, Flash, Microsoft Office.

Fine Art - Graphic Design, Storyboarding, Drawing, Typography, Traditional animation, Digital Photography, Documentation, Concept development, Papercrafting.

Administrative - Highly Organized and Dependable, Hard worker, Responsive, Problem Solver, High attention to detail, Team player, Great Communicator. Documentor, Organizer, Open-minded, Good Attitude.